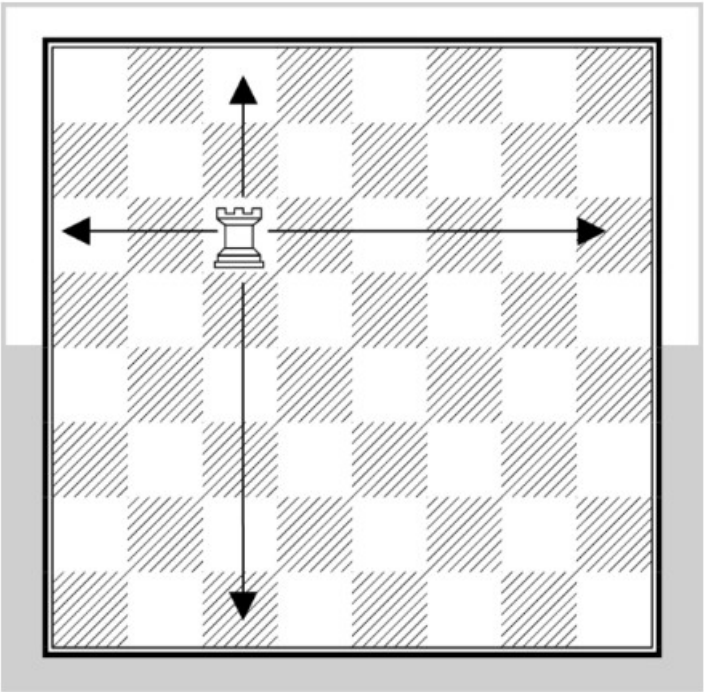
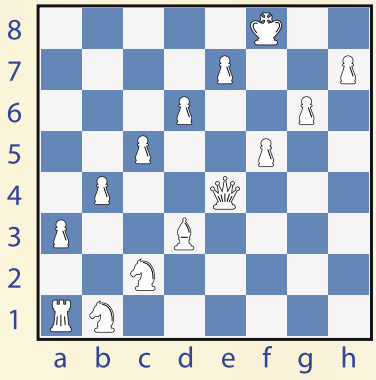
Věž

Vymaluj a nakresli si věž

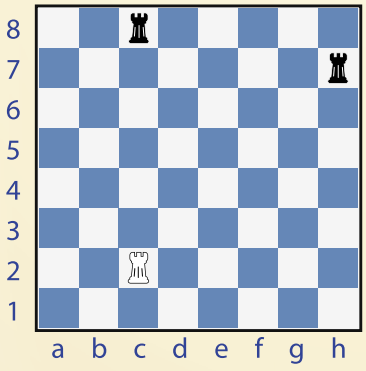


Diagonála - postav všechny věže tak, aby se ani jedna vzájemě nemohla vzít!

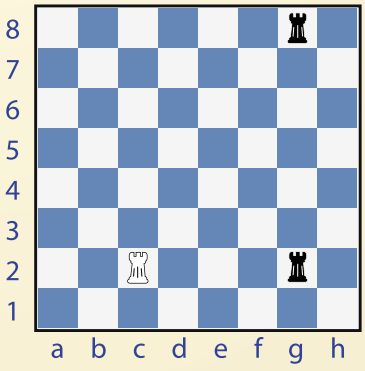
Věž půjde po schodech na druhou stranu šachovnice. Jak to provede?



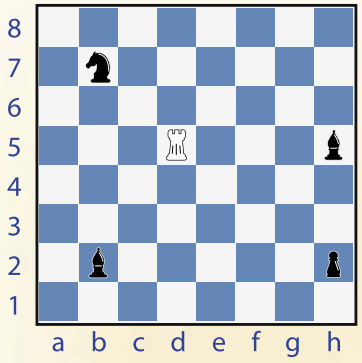
Vzít, nebo nevzít? Rozhodni, zda je dobré v následujících případech vzít soupeřovu figurku. Když ano, tak proč?



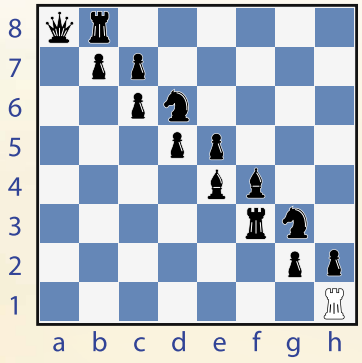
№ 1



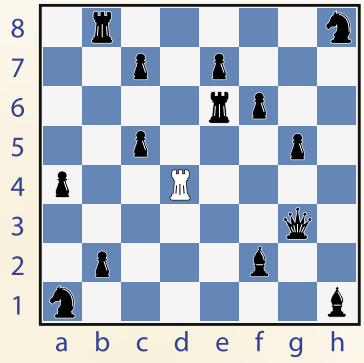
№ 2



№ 1



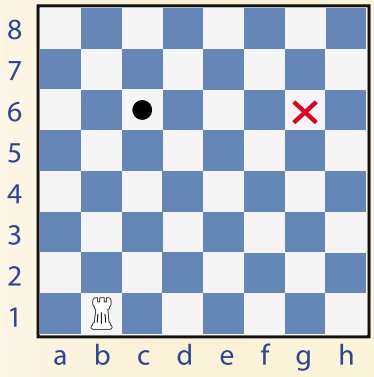
№ 2



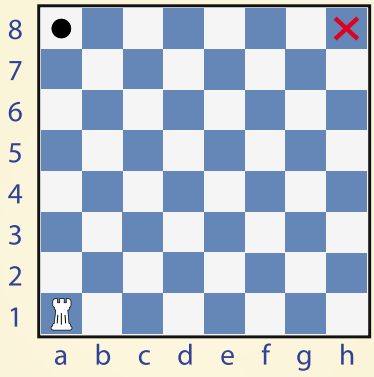
№ 3

Seber soupeři všechny figurky

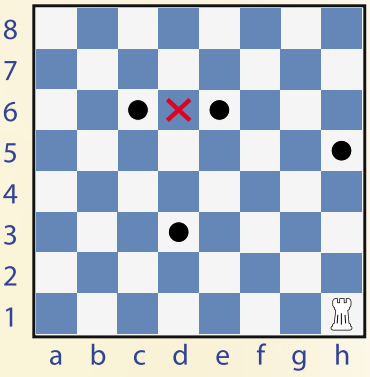
Najdi nejkratší cestu ke křížku



№ 1

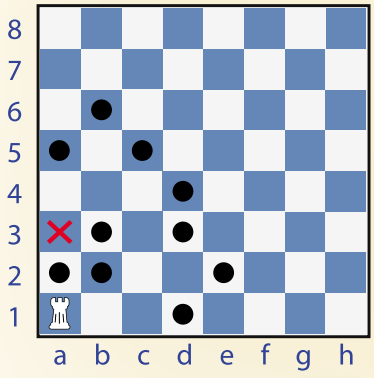


№ 2

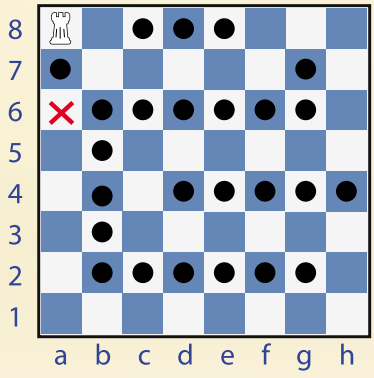


№ 3

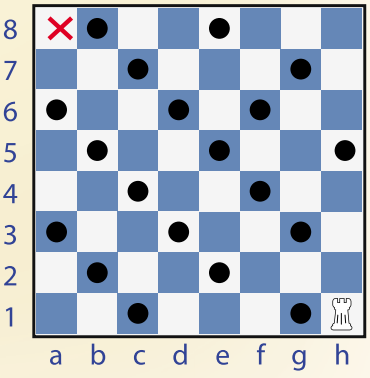
Najdi cestu labyrintem tak, abys obešel všechny překážky a došel figurkou až na křížek.



№ 1

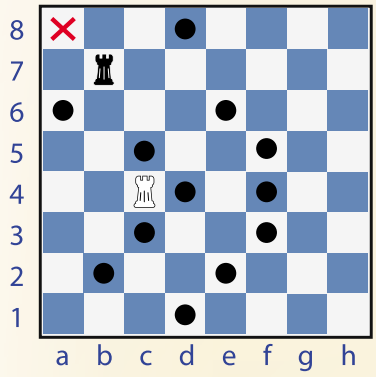


№ 2

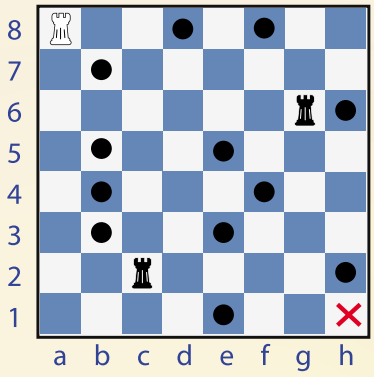


№ 3

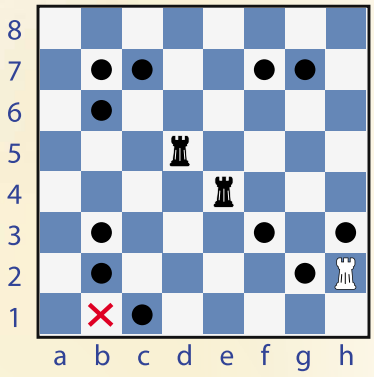
Překonej strážné i labyrint a dojdi na označené pole křížkem. Strážný tě nesmí zastřelit!!!!



№ 1

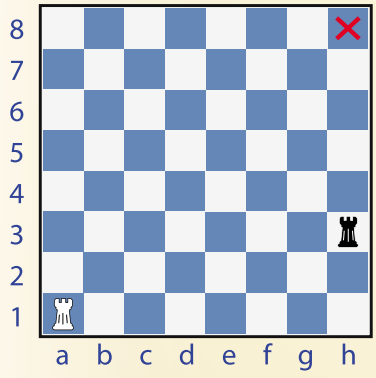


№ 2

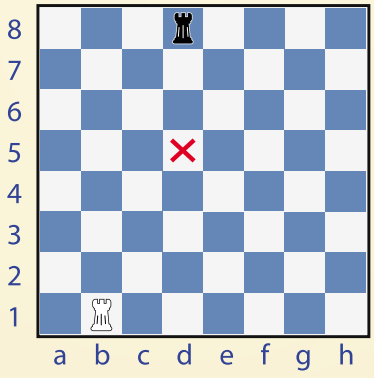


№ 3

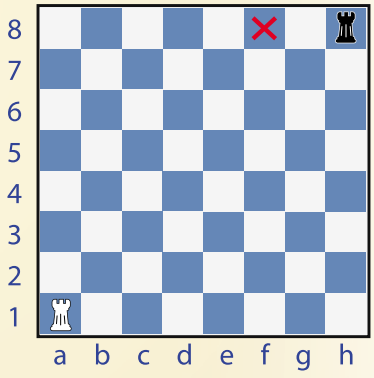
Obrana pole označeného křížkem musí být provedena tak, aby naší figurku nemohl soupeř vzít.



№ 1

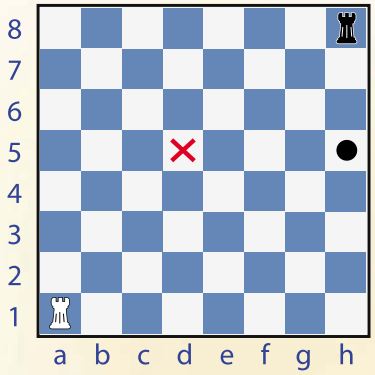


№ 2

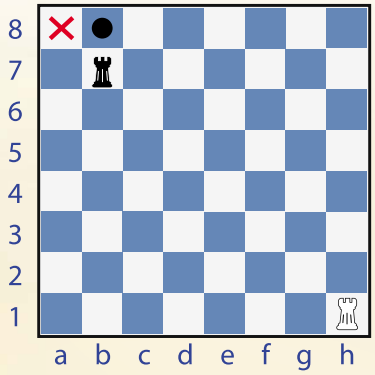


№ 3

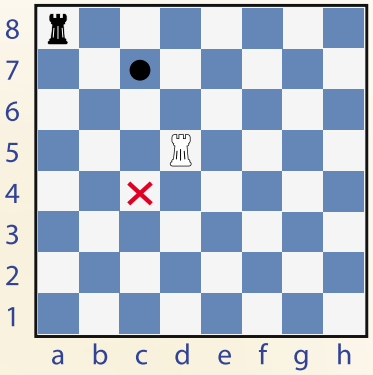
Obsazení označeného pole naší figurkou musí být provedeno tak, aby tomu soupeř nemohl zabránit. Při tom ber v úvahu překážky na šachovnici.



№ 1

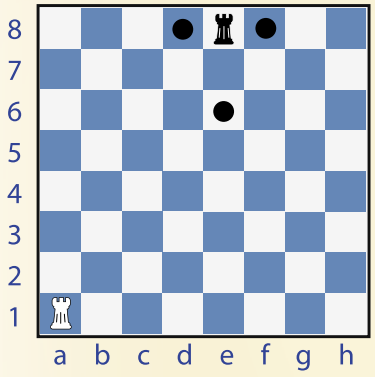


№ 2

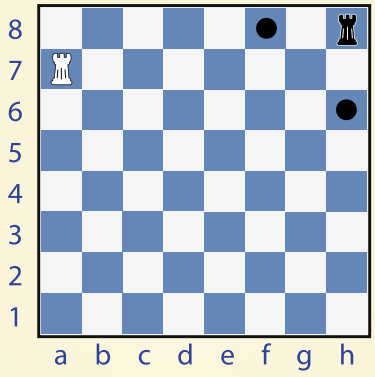


№ 3

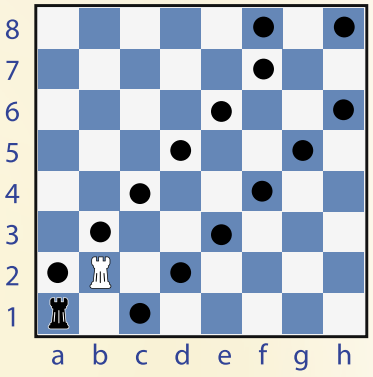
Omezení pohyblivosti soupeřovi figurky. Kam postavíme vlastní věž, aby se figurka nemohla hýbat bez toho, že ji vezmeme?



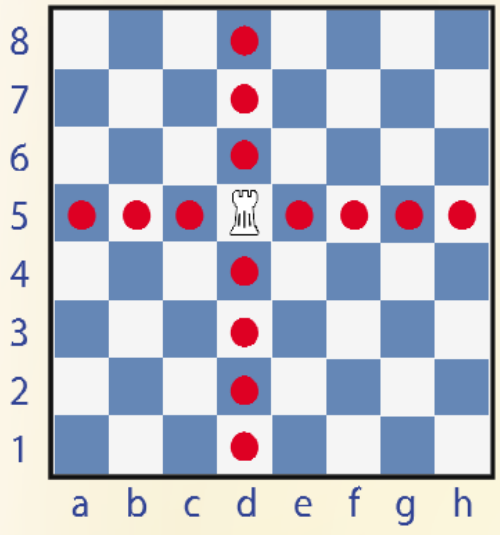
№ 1



№ 2

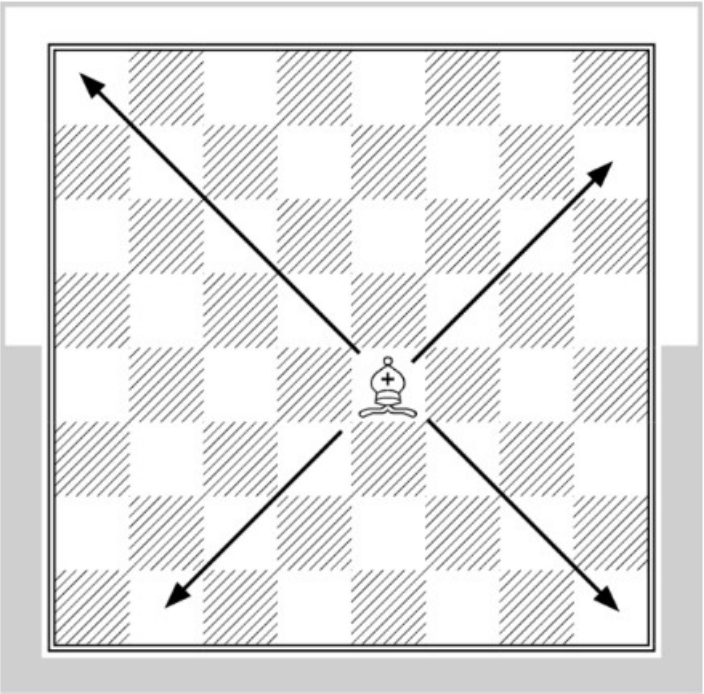


№ 3

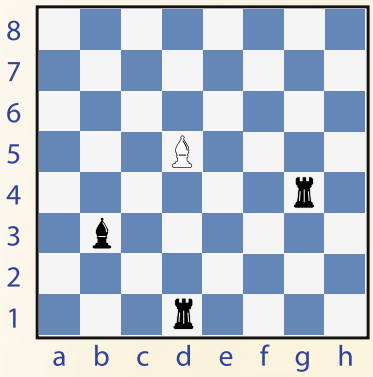


Střelec

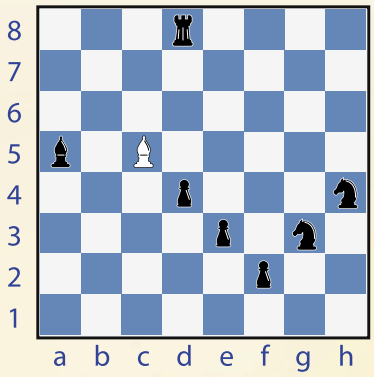
Vymaluj a nakresli si obrázek



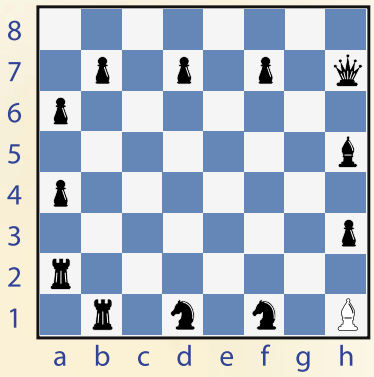
Seber spoupeři všechny figurky, tak že každým tahem vezmeš jednu figurku. Černé figurky se nepohybují.



№ 1

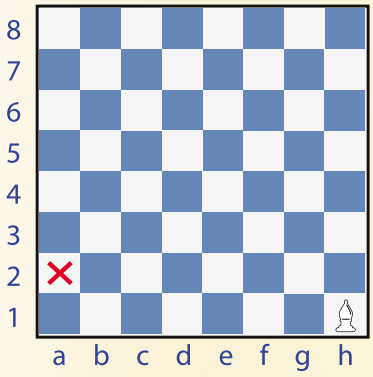


№ 2

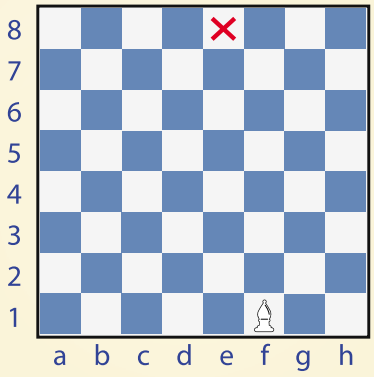


№ 3

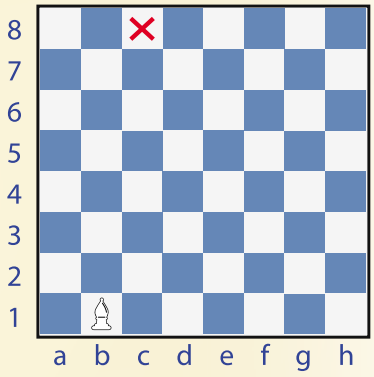
Najdi nejkratší cestu ke křížku



№ 1

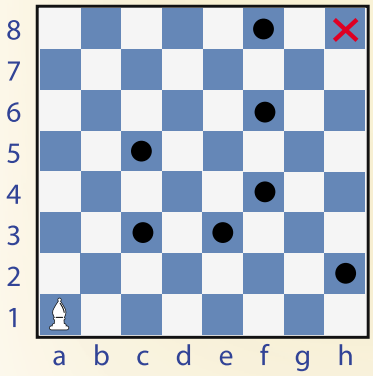


№ 2

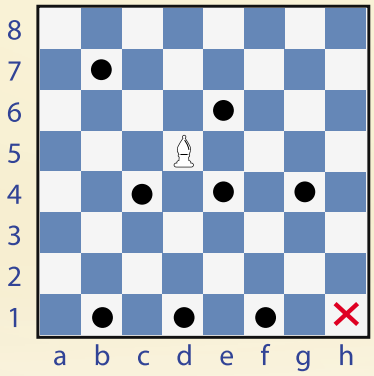


№ 3

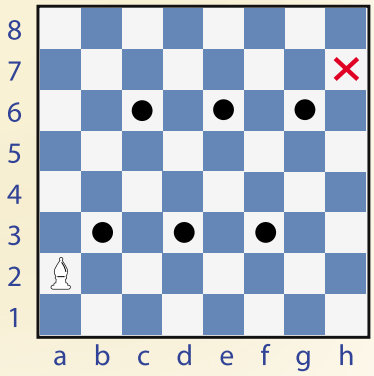
Najdi cestu labyrintem tak, abys obešel všechny překážky a došel figurkou až na křížek.



№ 1

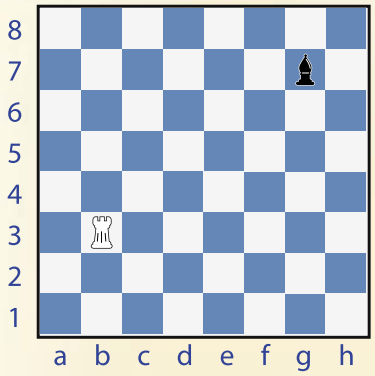


№ 2

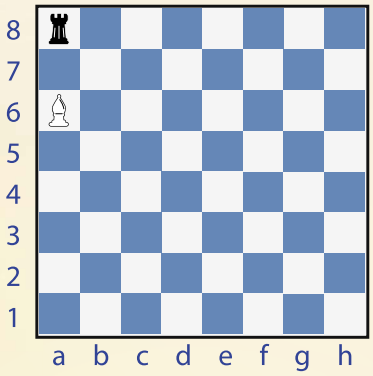


№ 3

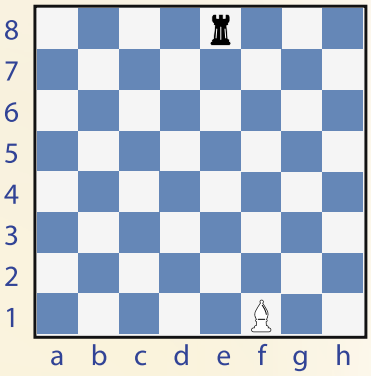
Napadení figur - napadni bílou věží černého střelce dvěma způsoby, napadni střelcem bílou věž.



№ 1

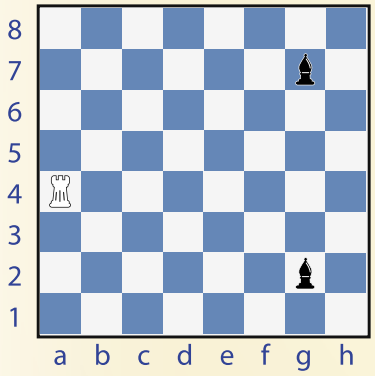


№ 2

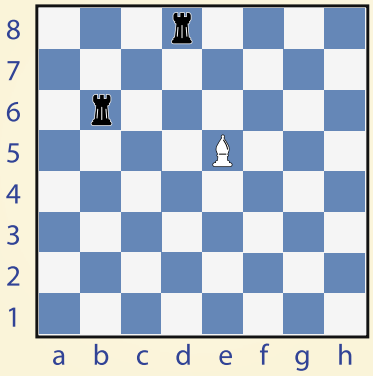


№ 3

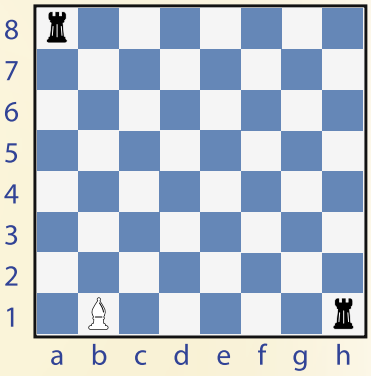
Dvojí úder - bílý začíná a napadne svým tahem dvě figury soupeře.



№ 1

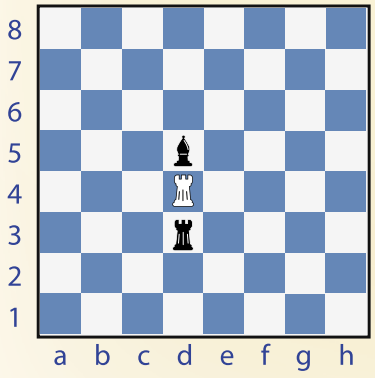


№ 2

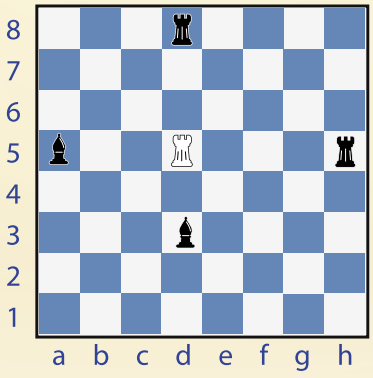


№ 3

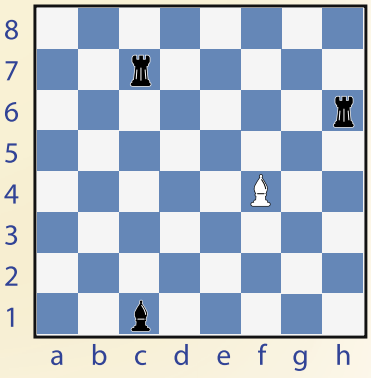
Braní - vezmi svýmtahem s výhodou figuru soupeře.



№ 1

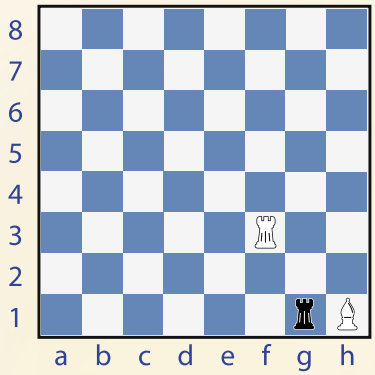


№ 2

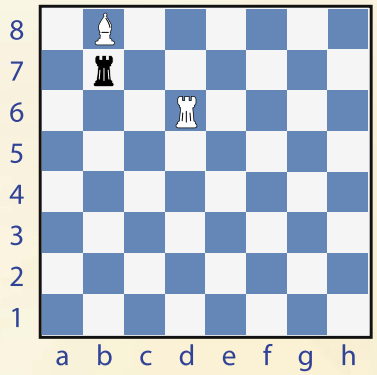


№ 3

Obrana - jaký tah je třeba udělat, abychom chránili vlastní figuru?

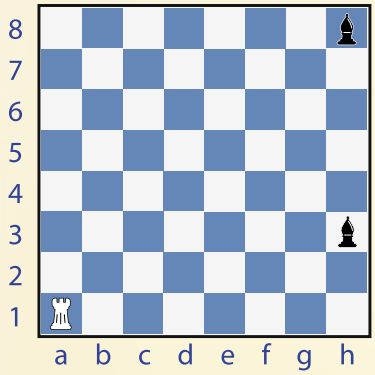


№ 1

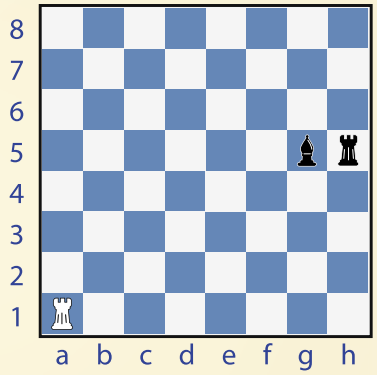


№ 2

Získání figury - jaký tah musíme zahrát, abychom získali soupeřovu figuru a on se proti tomu nemohl bránit?

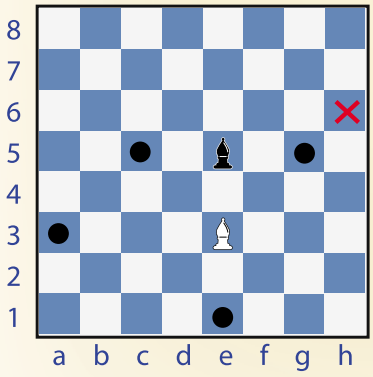


№ 1

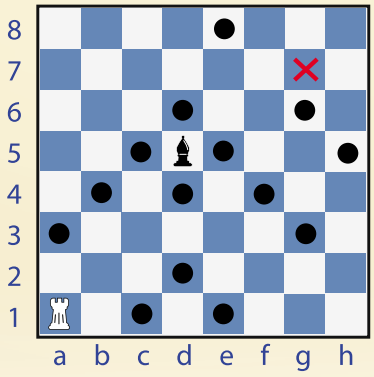


№ 2

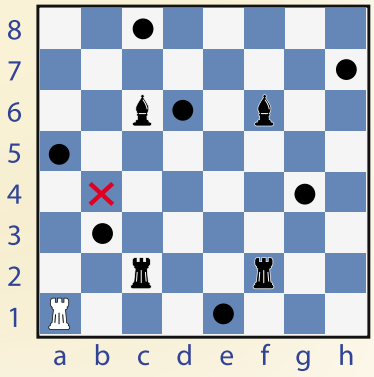
Překonej strážné - a labyrint a dojdi ke křížku. Nesmíš ale vstoupit na pole, která jsou napadena strážnými (figurami soupeře)



№ 1

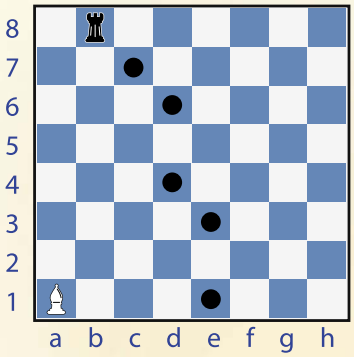


№ 2

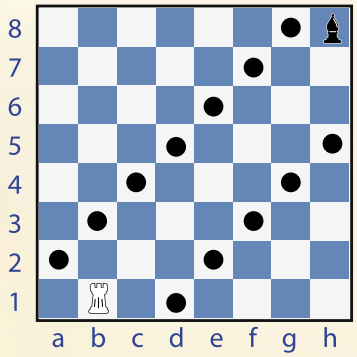


№ 3

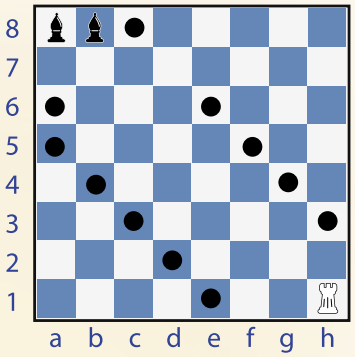
Získej strážného soupeře - bílý má za úkol získat figury soupeře, ale nesmí při tom vztoupit na pole, které je ohroženo.



№ 1

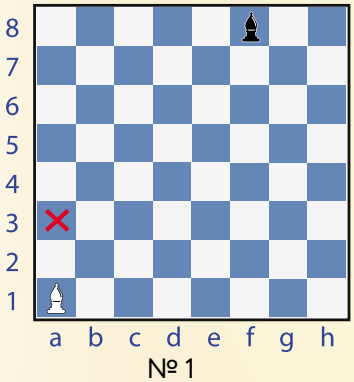


№ 2

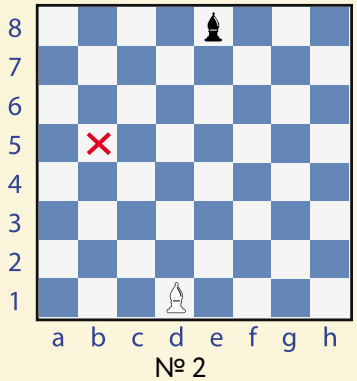


№ 3

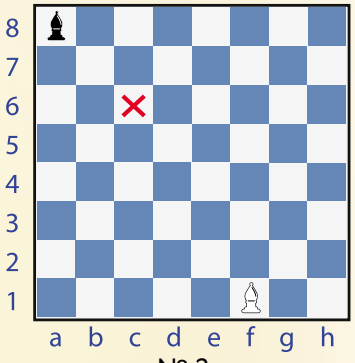
Obrana pole označeného křížkem - proveď takový tah svou figurou, aby jsi pole označené křížkem bránil, ale aby nedošlo k tomu, že tě soupeřova figura vezme.



№ 1

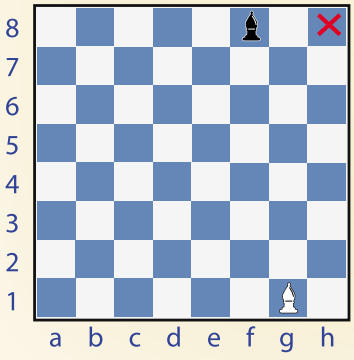


№ 2

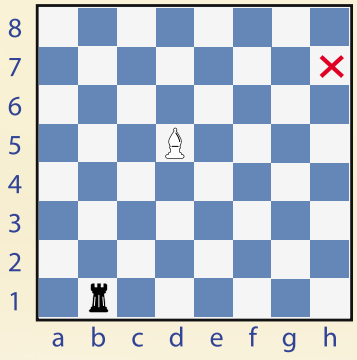


№ 3

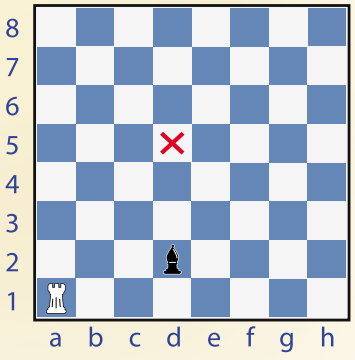
Obsazení pole označeného křížkem - hrají i figury černého a bílý má za úkol druhým tahem obsadit pole s křížkem tak, aby ho černá figura nemohla vzít.



№ 1

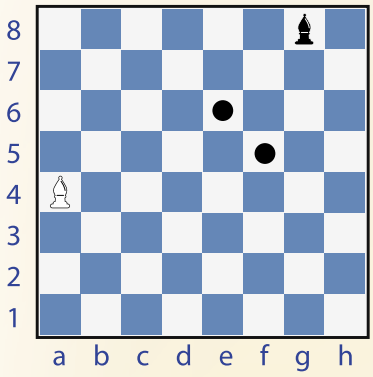


№ 2

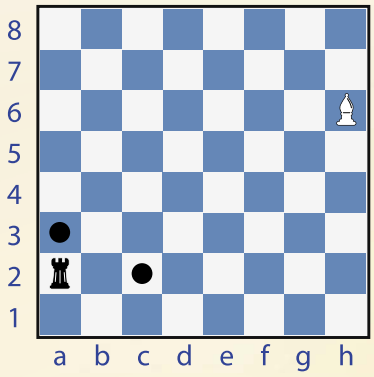


№ 3

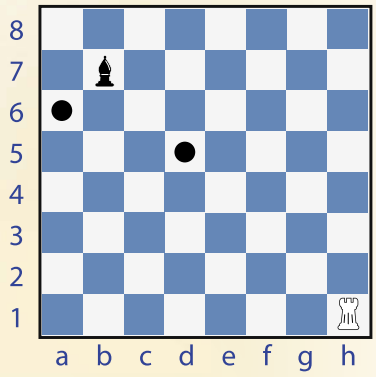
Omezení pohblivosti soupeřových figur - bílý táhne a dosáhne toho, že získá po tahu černého jeho figuru.



№ 1



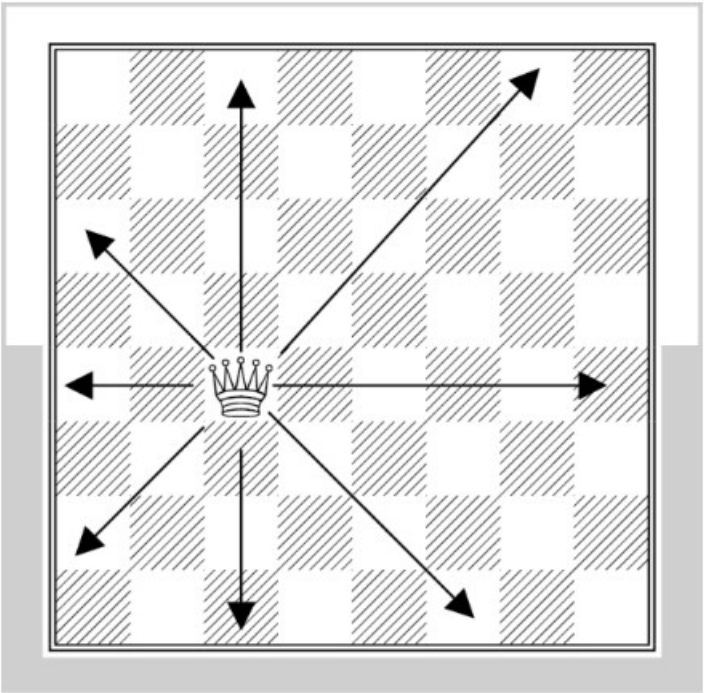
№ 2

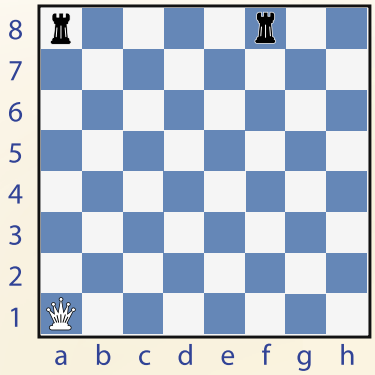


№ 3

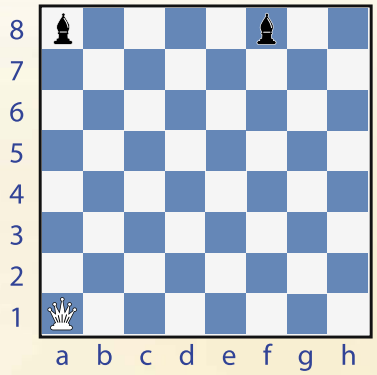
Dáma

Vymaluj a nakresli si dámu



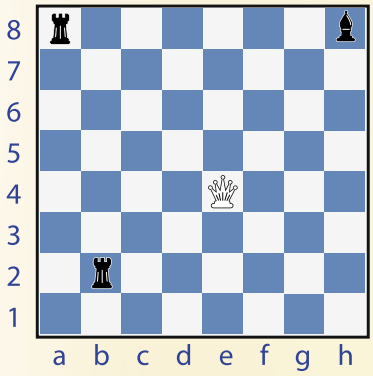


№ 1

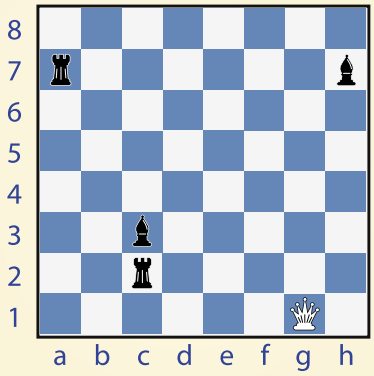


№ 2

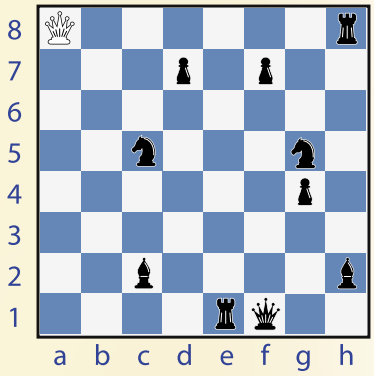
Táhne pouze bílý - býlý táhne a každým tahem sebere jednu černou figuru.



№ 1

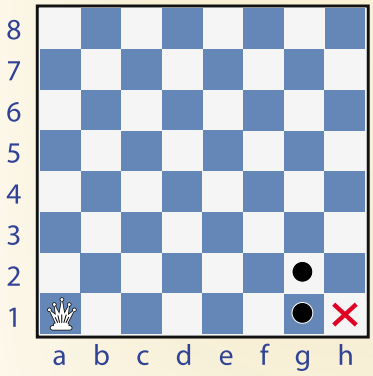


№ 2

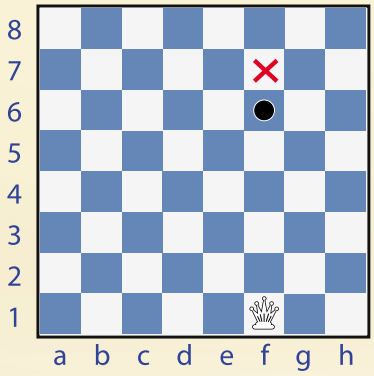


№ 3

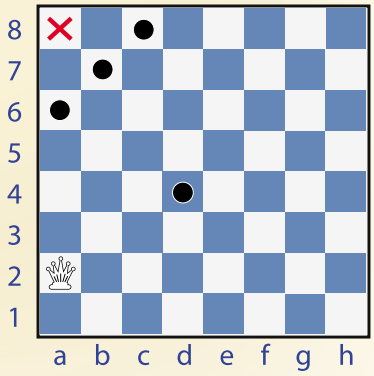
Nejkratší cesta - najdi nejkratší cestu dámy na pole označené křížkem. Překážky nelze přeskakovat.



№ 1

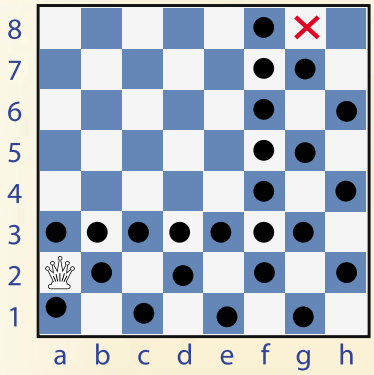


№ 2

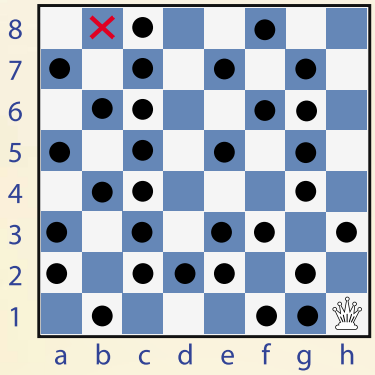


№ 3

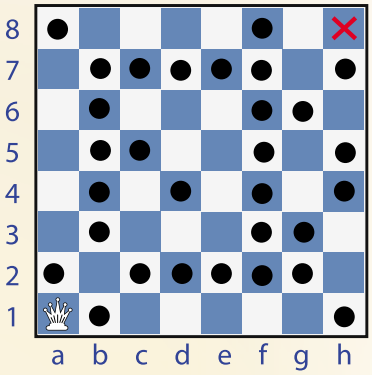
Labyrint - úkol již známe. Jak zní? Dáma se musí najít nejkratší cestu překážkami k označenému poli.



№ 1

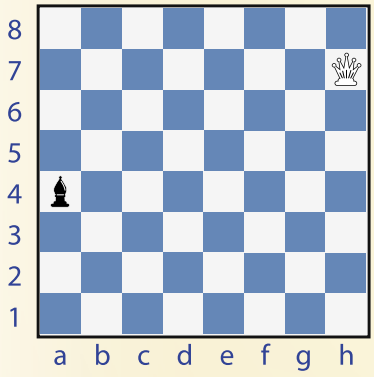


№ 2

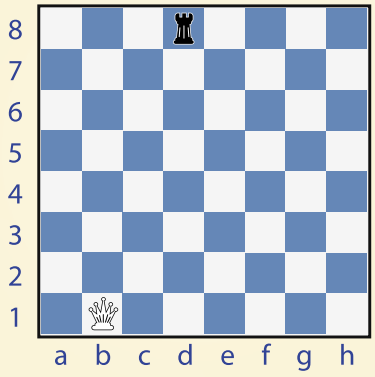


№ 3

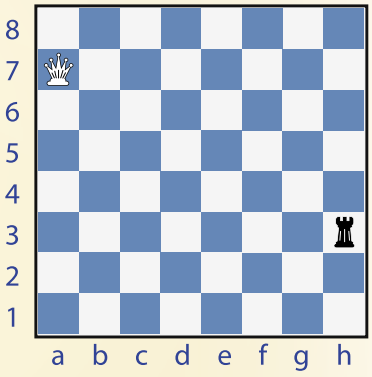
Napadni soupeřovu figuru - najdi všechny možnosti, jak dáma napadne černé figury.



№ 1

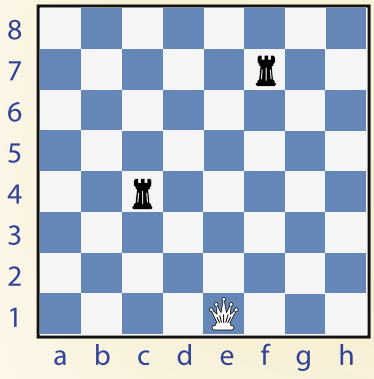


№ 2

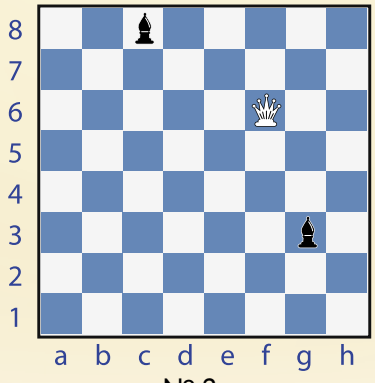


№ 3

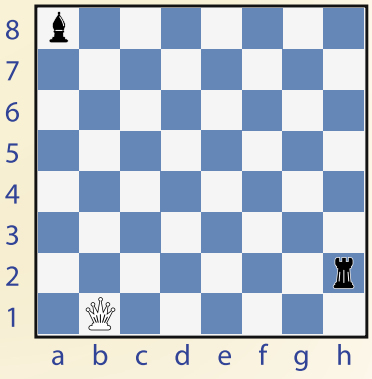
Dvojí úder - napadni dámou obě soupeřovi figury.



№ 1

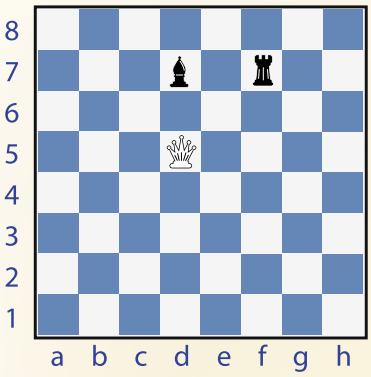


№ 2

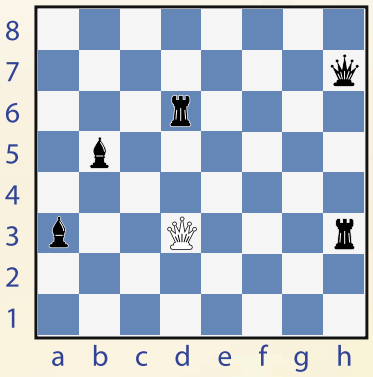


№ 3

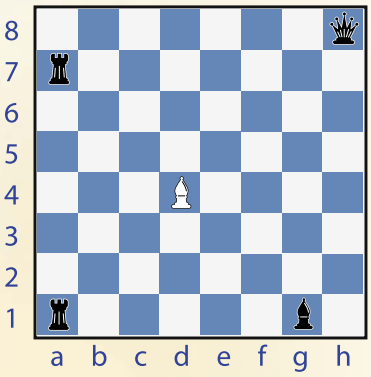
Braní - kterou figuru soupeře vezmeš?



№ 1

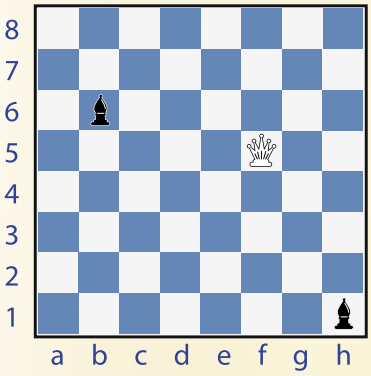


№ 2

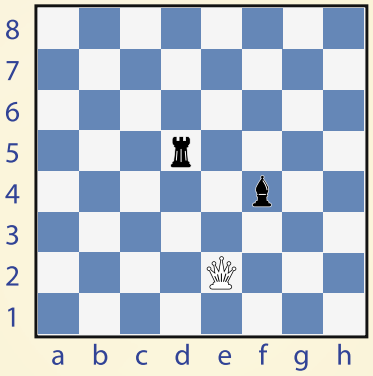


№ 3

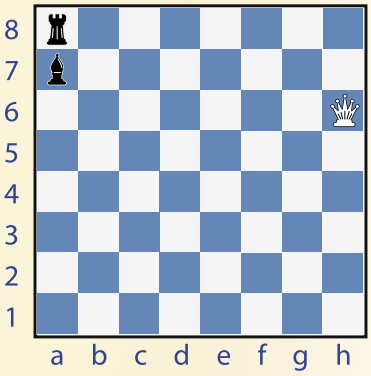
Zisk figury - po kterém tahu nebude černý schopen ubránit jednu ze svých figurek?



№ 1

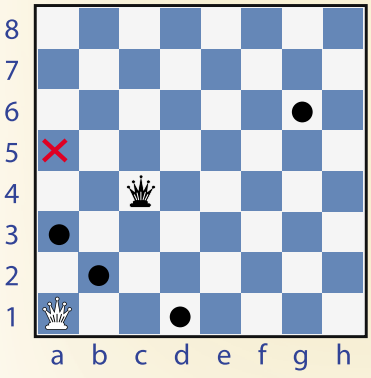


№ 2

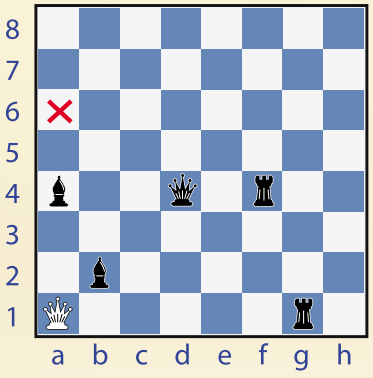


№ 3

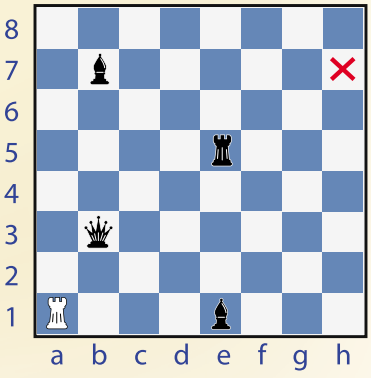
Přelsti strážné - úlohu již znáš. Jak zní?



№ 1

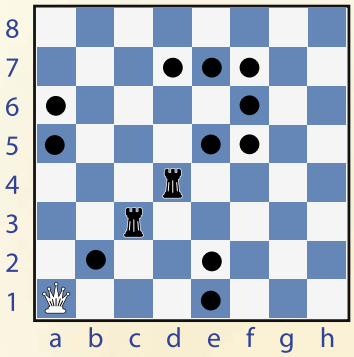


№ 2

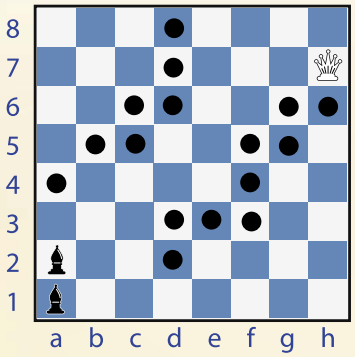


№ 3

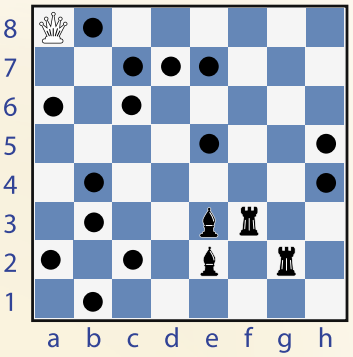
Vzetí figur Strážných - táhni svou dámou tak chytře, že se vyhneš překážkám i polím napadeným strážnými a strážné sebereš!



№ 1

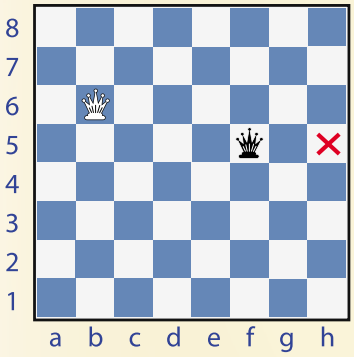


№ 2

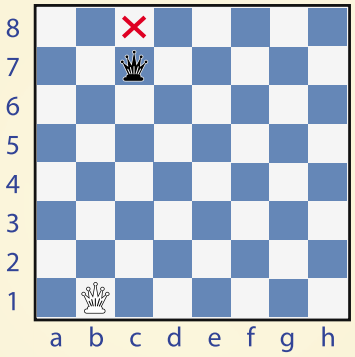


№ 3

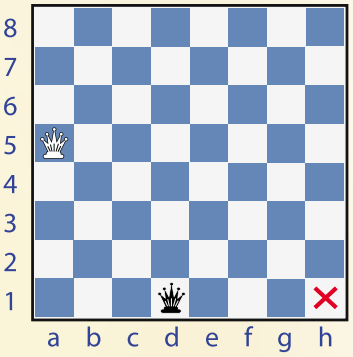
Obrana určeného pole - označené pole křížkem je napadeno soupeřovou figurou. Já ho chci ale také napadnout. Jak to udělám, aby mě soupeř při tom nemohl vzít?



№ 1

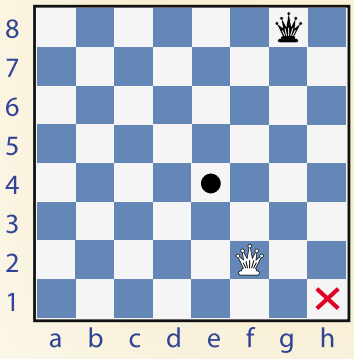


№ 2

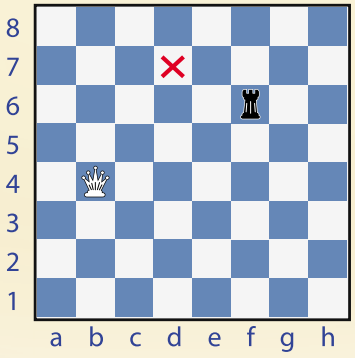


№ 3

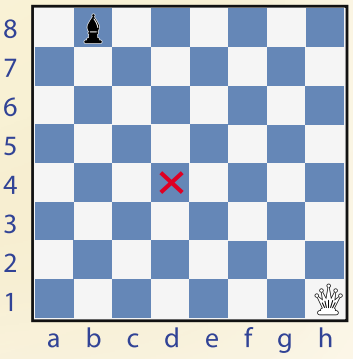
Získání pole pod svou kontrolu - jak mám získat pole označené křížkem tak, aby ho má dáma kontrolovala a soupeřova dáma takovou možnost neměla?



№ 1

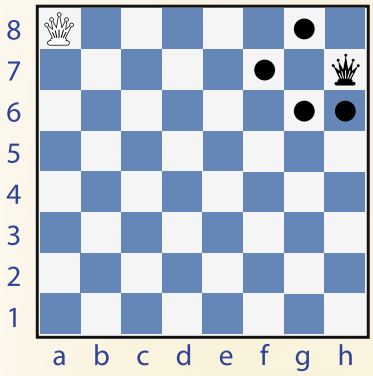


№ 2

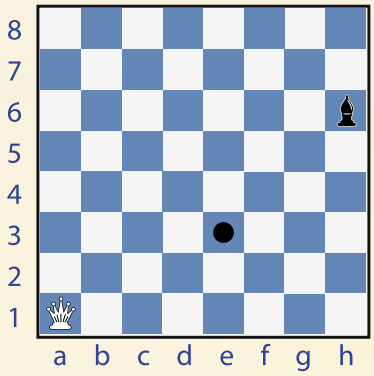


№ 3

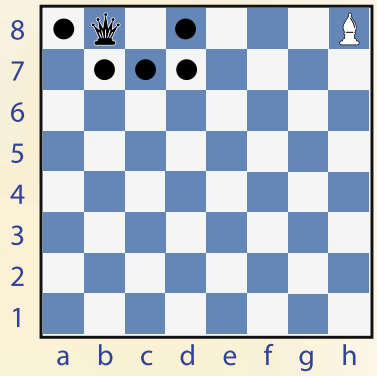
Omezení pohybu soupeřovi figury - zde hrají obě strany. Bílý má možnost pomocí omezení pohybu, černého přinutit stratit svou figuru tak, že bude nucen udělat nevýhodný tah!!!!!!!!



№ 1

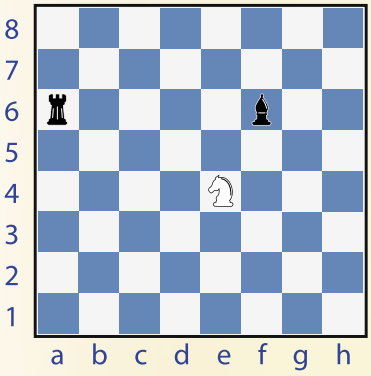


№ 2

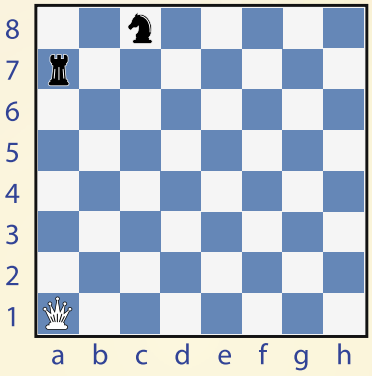


№ 3

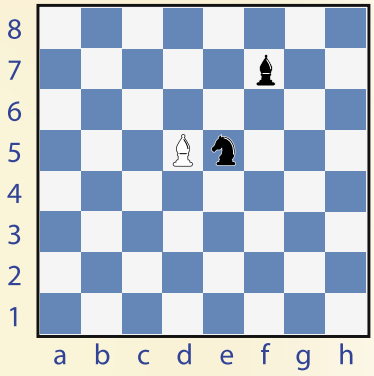
Brát nebo nebrat soupeřovu figuru. Už to víme?



№ 1

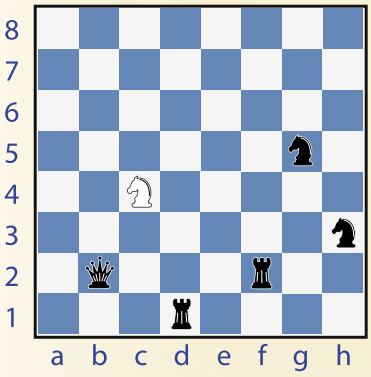


№ 2

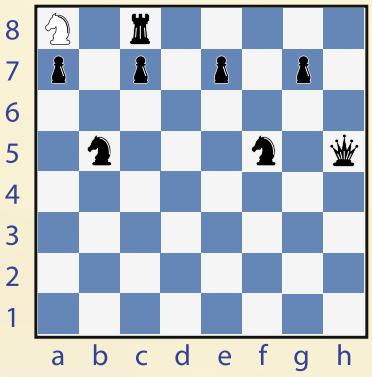


№ 3

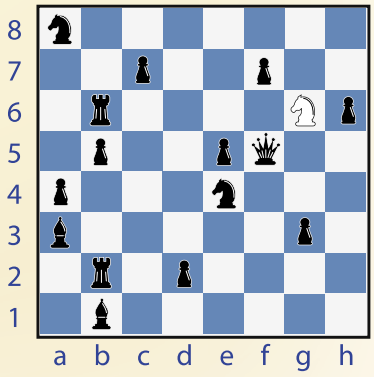
Sám na šachovnici - při každém tahu, vezmi soupeřovu figuru.



№ 1



№ 2



№ 3